

JUSTICE IN EVERYDAY LIFE

Equilibrium and Reciprocity

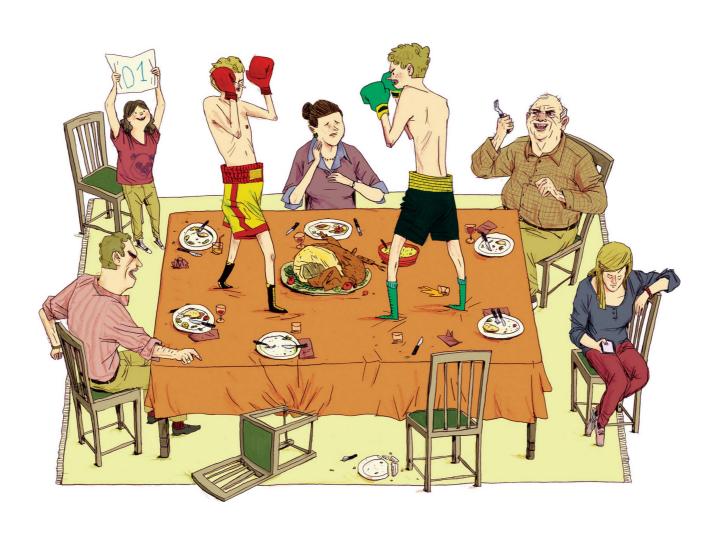
Cooperation at a traffic junction

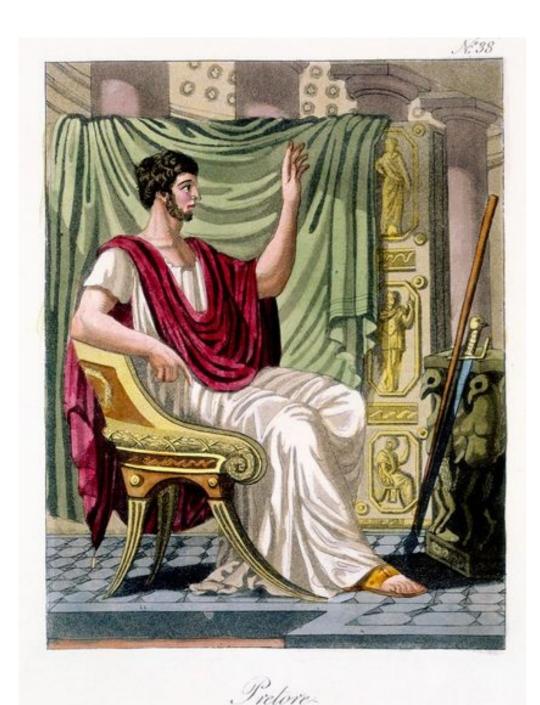




Pedestrians avoiding each other

Philsoc dinner tonight?





Socrates's opponents (Republic 1-2)

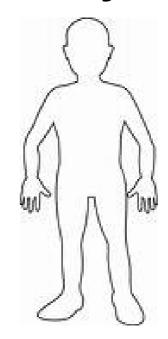
1. Thrasymachus:

"Justice is the interest of the stronger"

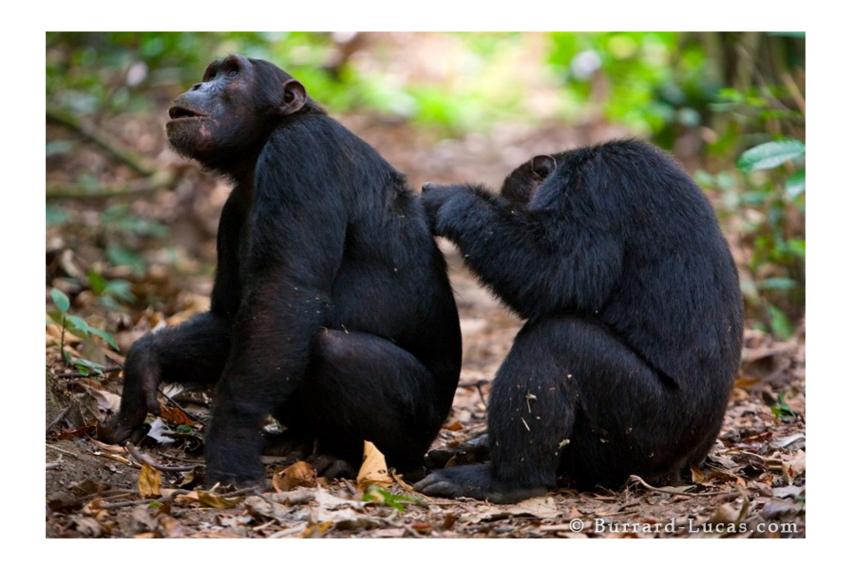
2. Glaucon and Adeimantus

Justice is something we all pretend to follow to acquire a high reputation. If we could get away with it, we'd be unjust.

Gyges wearing his invisibility ring . . .



Chimps grooming



Michael Tomasello



Shared intentionality
Joint attentional frame

Epistemic humility

One-yearold (?) child with toys



Children discussing a problem



Dog chasing cat . . .

The dog 'believes' the cat is up the tree.

But it has no *concept* of belief, and so no 'epistemic humility'.

We humans know we may be wrong (well, most of us).



Simon Baron-Cohen: two types of Empathy



1. Cognitive

Understanding what's going on in someone else's mind (*recognition*)

2. Affective

Caring how the person feels (response)



Babylab (UBC): Kiley Hamlin et al



Puppet shows

Drama 1 (watched by all)

- Puppet 1 (Alexa) helps another puppet to get treat out of box
- Puppet 2 (Adolf) prevents the other from getting the treat

Most babies prefer Alexa

<u>Drama 2 (watched by Group A)</u>

- Puppet 3 (giver) gives Alexa back the ball she's dropped
- Puppet 4 (taker) takes the ball away from Alexa

<u>Drama 3 (watched by Group</u> <u>B)</u>

- Puppet 3 (giver) gives Adolf back the ball he's dropped
- Puppet 4 (taker) takes the ball away from Adolf

The vote

• In <u>drama 2</u>, most babies prefer puppet 3, the **giver** (12-4 in each age-group)

• In <u>drama 3</u>, most **5mo** babies prefer puppet 3, the **giver** (14-2)

• but most **8mo** babies prefer puppet 4, the **taker** (13-3)

Drama 2 (watched by Group A)

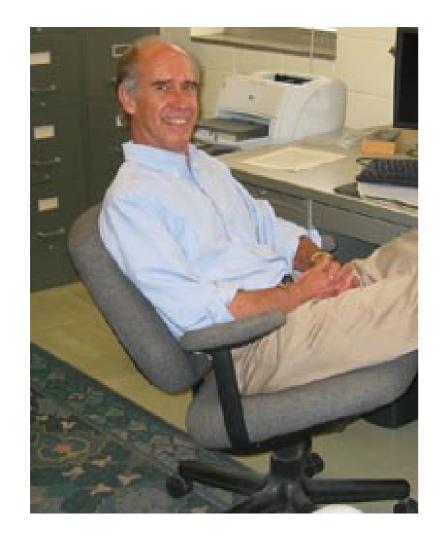
- Puppet 3 (giver) gives Alexa back the ball she's dropped
- Puppet 4 (taker) takes the ball away from **Alexa**

<u>Drama 3 (watched by Group B)</u>

- Puppet 3 (giver) gives Adolf back the ball he's dropped
- Puppet 4 (taker) takes the ball away from Adolf

What the researchers conclude from their experiment..

"These findings are consistent with the theoretical stance that systems for nuanced thirdparty evaluation are basic components of a system that supports intraspecies cooperation."



Altruismus?

Definitionen

- Altruismus: "is a motivational state with the ultimate goal of increasing another's welfare."
- Egoismus: "is a motivational state with the ultimate goal of increasing one's own welfare."

(nach Batson & Shaw, 1991)

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Altruism v Egoism: a German textbook take on Batson's distinction

The battleground

Batson

Empathy-altruism hypothesis

Empathy can lead to people acting altruistically, not only egoistically

- as experiments confirm

<u>Machiavelli</u>

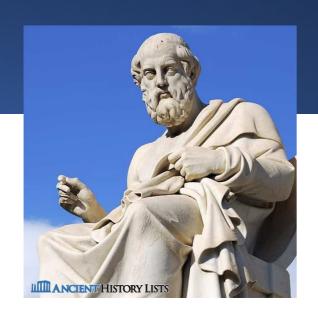
Egoism rules

- 1. I'm alleviating my own distress
- 2. I'm avoiding shame, guilt, disapproval
- 3.I want to feel good about myself

Common sense (i.e. my) take on the debate

- 1. Every action is triggered by a mix of simultaneous different motives
- 2. It is probably pointless to seek out 'the one true motive'
- 3. Benevolence towards others is very often part of the mix

Ancient views of equilibrium



Plato (4th century BC) AD)



Aristotle (4th century BC) (1st century



Christianity

1. Plato's *Protagoras*

Protagoras's story . . .

- Prometheus distributed to humans all kinds of skill
- But they couldn't live together in stable cities
- Zeus sent Hermes to instil in them *diké* (justice) and *aidos* (sense of shame?)
- Now: different people have different skills, but **all** have a sense of **justice**

2. Plato's Laws: Reconciliation

"when atonement has been made by compensation, [the lawgiver] must try by his laws to create, for the perpetrators and victims of each crime, friendship out of conflict"



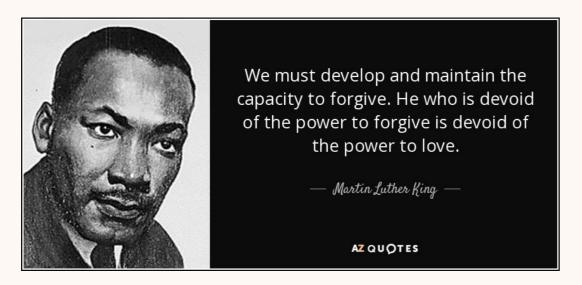
3. Aristotle's epieikeia (reasonablene ss)

- Be flexible rather than a stickler for what is legally just
- Respect the **spirit** of the law rather than its letter
- Remember good rather than ill treatment
- Be willing to appeal to the judgment of reason rather than to violence
- Forgive human weaknesses

In *Rhetoric* 1, 13, 16-18

4. Christianity 1st to 21st century AD

"Judge not, and you will not be judged; condemn not, and you will not be condemned; forgive, and you will be forgiven. (Luke 6.37)



"Always forgive your enemies; nothing annoys them so much." — Oscar Wilde.



Conclusion

- **1.** Equilibrium and Reciprocity are basic to human cooperation: they affect every area of human life, below the radar of the 'justice system'
- **2.** They require **understanding** of the minds of others (cognitive empathy)
- **3.** They require that we **care** about the feelings of others (affective empathy)
- **But 4.** We're also lumbered with **other urges**: greed, ego, power-hunger, prejudice, jealousy, competitiveness, lust, irascibility, stupidity, idleness . . . to name but a few!